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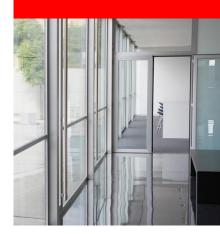
Clusters Accelerated - a Study

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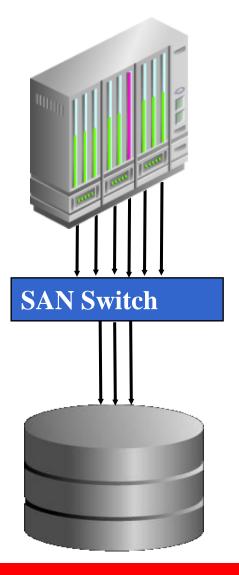
Program Agenda

- Motivations for Exadata
- Hardware components
- Smart Software too!
- Next Frontiers





Traditional DB Configuration



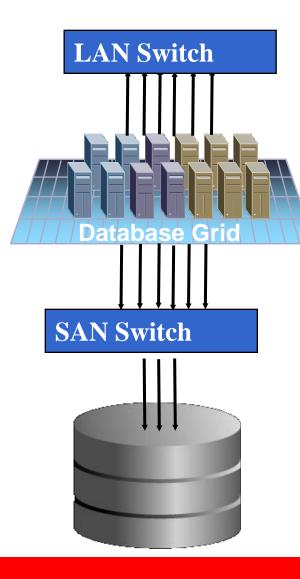
Monolithic SMP Server

- High-Cost Scale-Up
- Limited Scalability

Monolithic Storage Array • High-Cost Scale-Up

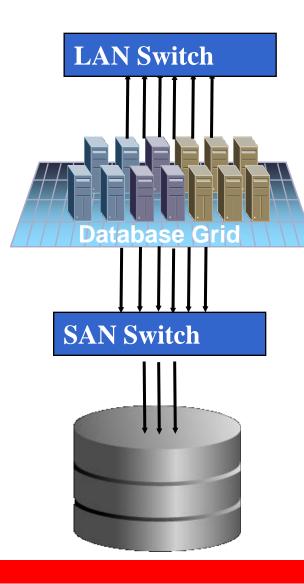


Oracle Brings Grid to Server Tier



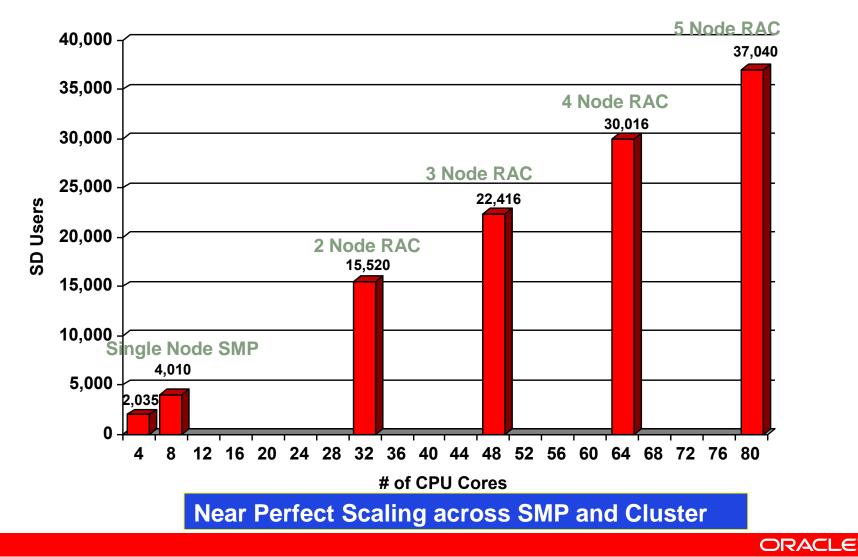
- Real Application Clusters (RAC)
 - Released in Oracle9i in 2001
- Still the ONLY solution that enables:
 - Scale-out using low cost servers
 - Single system image
 - Highly available architecture
 - Runs real-world applications unchanged
 - Including ultra-complex applications like ERP, CRM, HR, etc.
- Today, thousands of production customers

Works Great for OLTP Applications

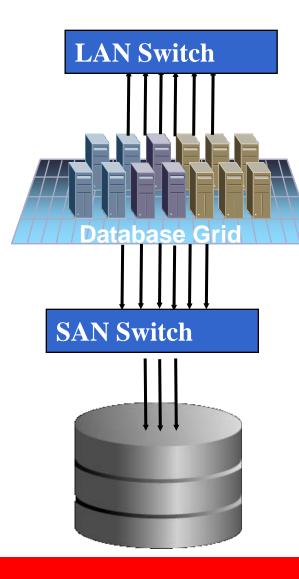


- Cache Fusion reduces I/Os and allows
 nodes to serve requests from local cache
 - Low bandwidth across LAN
 - Gigabit Ethernet bandwidth is sufficient
- OLTP queries satisfied using indexed access
 - Disk requests are single-block random I/Os
 - Disk seeks are the storage bottleneck
 - Low usage of storage network
 - One SAN link can serve 50K IO per sec.
 - More than enough even for huge system
 - Storage arrays with hundreds of disks common

Best OLTP Scalability and Performance World Record SAP SD Benchmark Results



Data Warehouse Workloads

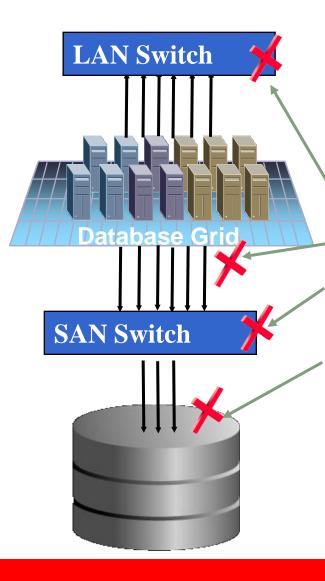


- Two kinds of Data Warehouse workloads:
- Predictable many user workloads
 - Can be highly optimized using smart database technologies such as
 - Partitioning, Bitmap Indexing, Join indexing, OLAP cubes, Materialized Views, Result Caches, etc.
 - Smart technologies give large speedup so hardware needs are kept controlled
- Unpredictable workloads needing huge data scans
 - Require very high performance scans and joins of huge amounts of data

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 Still uses some smart technologies like partitioning but to a lesser extent

Bottlenecks for Huge Data Scans



- Want many Gigabytes per second of I/O
 - Large systems want 10's of Gigabytes (not bits) of bandwidth to hundreds of disks
- Many bottlenecks prevent this today
- LAN switches can't handle load of large joins
- Server nodes need many SAN adapters
- Storage switch cost and SAN complexity increase dramatically
- Large storage arrays cannot deliver bandwidth of hundreds of disks
 - Bottleneck on storage heads and connections to SAN switches

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 Result is poor performance for huge data scans

Grid Based Storage Accelerator

A Storage <u>Cell</u> is an appliance containing

- Disks
- Intel x86 server
- Infiniband Network

Oracle provides Hardware and Software



- Cell software serves blocks to hosts, but can also perform smart data scans
 - Move code to data for large scans
 - Large speedup for data warehouses, reporting, backup

Scale-Out Architecture

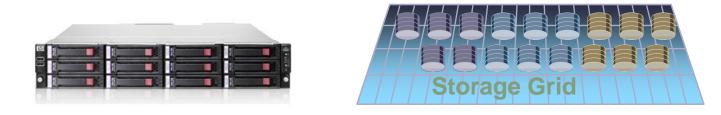
- Scalable to hundreds of cells
- Dynamic
 Provisioning
- Fault Tolerant
- Load Balancing



- Grid Consolidation
 - Consolidated pool of storage improves utilization and flexibility
 - Transaction/Job level Quality of Service
- Mission Critical Availability and Protection
 - Disaster recovery, backup, point-intime recovery, data validation



Exadata Changes the Game



- A new approach and architecture
- Delivers database intelligence and modern Grid technology in the storage tier
 - Using state of the art industry standard hardware
- Eliminates all bottlenecks preventing high performance data scans
- Dramatic performance and price improvement for data warehouse
- Simplicity of appliance seamlessly integrated with the database

Storage Cell



- A Storage Cell is a database storage appliance
 - Does not support non-database storage
- A cell ships complete with all hardware and software components preinstalled
- Runs Oracle cell software, Oracle Infiniband protocol, Oracle Enterprise Linux, and Sun hardware management software
- Absolutely no custom hardware
 - All parts are off the shelf high-volume
- Equipped with 4 X 96 GB Sun Flash F20 PCI-e cards



Fully Optimized Configuration

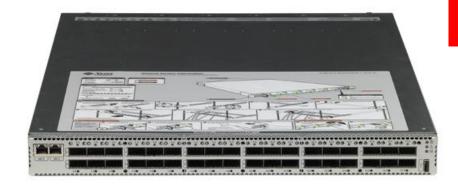
- Configuration and software is highly optimized for fast data processing
 - Capable of streaming and processing full bandwidth of all disks
- CPUs are collocated with disks to allow offloading of high data throughput operations such as table scans of compressed tables
- Components carefully matched to avoid bottlenecks
 - Aggregate disk bandwidth
 - Over 800MB/sec
 - Disk controller bandwidth
 - Over 1000 MB/sec
 - CPU power 2 Six-core Intel 64 bit
 - Capable of processing over 3000 MB/sec of compressed table data
 - Network
 - Infiniband bandwidth sufficient to stream disk bandwidth



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InfiniBand Network

- Unified InfiniBand Network
 - Storage Network
 - RAC Interconnect
 - External Connectivity (optional)
- High Performance, Low Latency Network
 - 80 Gb/s bandwidth per link (40 Gb/s each direction)
 - SAN-like Efficiency (Zero copy, buffer reservation)
 - Simple manageability like IP network
- Protocols
 - Zero-copy Zero-loss Datagram Protocol (ZDP RDSv3)
 - Linux Open Source, Low CPU overhead (Transfer 3 GB/s with 2% CPU usage)
 - Internet Protocol over InfiniBand (IPoIB) for external connectivity
 - Looks like normal Ethernet to host software (tcp/ip, udp, http, ssh,...)



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InfiniBand Network

- Uses Sun Datacenter 36-port Managed QDR (40Gb/s) InfiniBand switches
 - Runs subnet manager and automatically discovers network topology
 - Only one subnet manager active at a time
 - 2 "leaf" switches to connect individual server IB ports
 - 1 "spine" switch in Full Rack and Half Rack for scaling out to additional Racks
- Database Server and Exadata Servers
 - Each server has Dual-port QDR (40Gb/s) IB HCA
 - Active-Passive Bonding Assign Single IP address
 - Performance is limited by PCIe bus, so active-active not needed
 - Connect one port from the HCA to one leaf switch and the other port to the second leaf switch for redundancy

Flash in the Exadata Storage Server



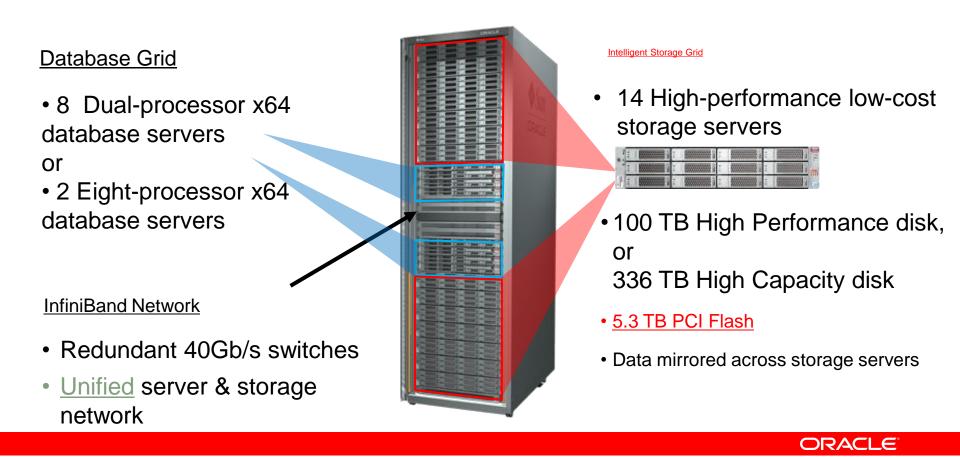
- Flash vs Disk tradeoff
 - 10X-100X better performance but 10X more expensive
- Exadata Goal is get performance of Flash but price point of disk.
- 4 x 96GB Sun F20 Flash Accelerator PCIe Cards in each storage server
 - 384 GB of Flash per Storage Server
- Choice of PCIe form factor over SSD for performance reasons
 - No disk controller bottleneck



Fully Assembled Exadata Hardware Architecture

Scaleable Grid of industry standard servers for Compute and Storage

• Eliminates long-standing tradeoff between Scalability, Availability, Cost



X2-2 and X2-8 Full Rack

	X2-8 Full Rack	X2-2 Full Rack	
Database Servers	2 8		
Cores (Total)	128 (2.26 GHz)	96 (2.93 GHz)	
Memory (Total)	2048 GB	768 GB	
1 GbE Ports (Total)	16	32	
10 GbE Ports(Total)	16	16	
InfiniBand Switches	3		
Exadata Storage Servers	14		
Flash (Total)	5.3 TB		
Raw Storage (Total)	100 TB or 336 TB		
Raw Disk Data Bandwidth	25 GB/s*		
Raw Flash Data Bandwidth	50 GB/s		
Flash IOPS (8k Reads)	1,000,000		

* Using High Performance 15K RPM disks



Exadata Smart Scans

- Exadata cells implement smart scans to greatly reduce the data that needs to be processed by database
 - Only return relevant rows and columns to database
 - Offload predicate evaluation
- Data reduction is usually very large
 - Column and row reduction often decrease data to be returned to the database by 10x
- Join Filtering
 - Bloom filters used for join filtering in storage



Encrypted Smart Scan

Features

- Smart Scans on Encrypted Tablespaces
- Smart Scans on Encrypted Columns
- Takes advantage of AES-NI in X5600 hardware

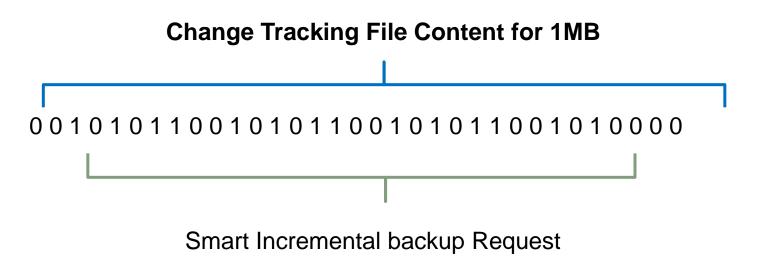
Benefits

- CPU utilization on database node dramatically improves due to offload
- Less data shipped to database nodes
- Query fully encrypted database by moving decryption from software to storage cell hardware



Smart Incremental Backup

- Block Change Tracking maintains the set of blocks changed with a bitmap that has 1 bit per 32k and does a large (approx 1M) IO if needed.
- When a large IO for incremental backup is done at exadata, exadata filters out most of the data and returns only the data that needs to be a part of the incremental backup.

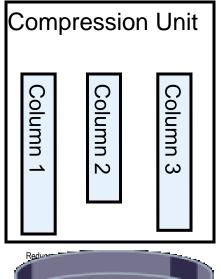


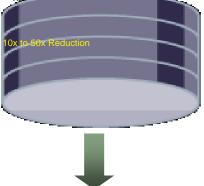
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Smart File Creation

- Files created by the database are initialized
- Full blocks initialized by database and written to storage
- With Exadata, only metadata is sent by Database to Exadata storage
- Initialization is done by the Exadata storage server software on the drives
- Tremendous reduction in IO between database to storage

Hybrid Columnar Compression





- Useful for data that is bulk loaded and queried
- Tables are organized into Compression Units (CUs)
 - CUs are larger than database blocks
 - Usually around 32K
- Within Compression Unit, data is Organized by Column instead of by row
 - Column organization brings similar values close together, enhancing compression

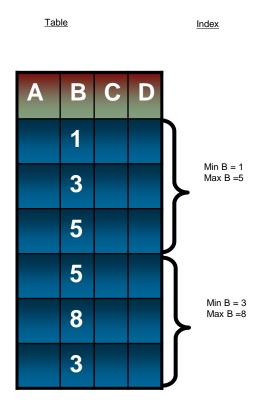


Hybrid Columnar Compression

- Modes of Compression
 - Query Mode 10x average savings
 - Archive Mode 15x average savings
- Smart Scans on HCC tables in Exadata
 - Column Projection
 - Decompression
 - Row Filtering



Storage Index – Basic example



- Exadata Storage Indexes maintain summary information about table data in memory
 - Store MIN and MAX values of columns
 - Typically one index entry for every MB of disk
- Eliminates disk I/Os if MIN and MAX can never match "where" clause of a query
- Completely <u>automatic and transparent</u>
- Example: Select count(*) from table where b = 1;

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Storage Index with Partitions Example

Orders Table			
Order#	Order_Date Partitioning Column	Ship_Date	ltem
1	2007	2007	
2	2008	2008	
3	2009	2009	

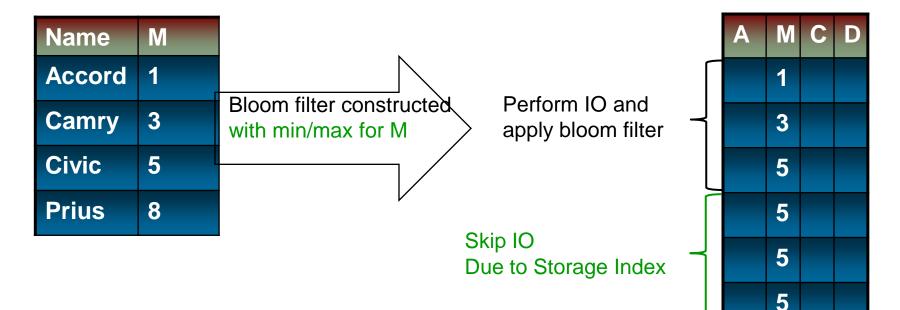
- Queries on Ship_Date do not benefit from Order_Date partitioning
 - However Ship_date and Order# are highly correlated with Order_Date
 - e.g. Ship dates are usually near Order_Dates and are never less
- Storage index provides partition pruning like performance for queries on Ship_Date and Order#
 - Takes advantage of ordering created by partitioning or sorted loading

Storage Index with Joins Example

Select count(*) from fact, dim
where fact.m=dim.m and dim.name=`Camry'

Dimension







Smart Flash Cache



- Understands different types of I/Os from database
 - Skips caching I/Os to mirror copies
 - Skips caching backups
 - Skips caching data pump I/O
 - Skips caching tablespace formatting
 - Resistant to table scans
 - Control File Reads and Writes are cached
 - File header reads and writes are cached
 - Data Blocks and Index blocks are cached



Smart Flash Cache Keep Directive

- DBA can enforce that an object is kept in flash cache
 - ALTER TABLE calldetail STORAGE (CELL_FLASH_CACHE KEEP)
- Can be set like other storage clause values
 - At table level, partition level, during creation time etc.
- Table scans on objects marked with cell_flash_cache keep run through the flash cache
 - Disk bandwidth full rack 25GB/s
 - Flash bandwidth full rack 50GB/s



Smart Flash Cache Benefits

- Smart Flash Cache w/ HCC compressed table
 - Converts 5TB of flash into 50TB of flash cache
- Flash Cache does not use space for redundancy
 Better utilization of premium storage
- Scans through flash cache take advantage of disks too!
 - Disks 25GB/s Flash 50GB/s
 - Flash cache > 69GB/s (featured in exadata demo)
- 1.5 Million 8k I/Os per second on a full rack at sub millisecond latency

Flash Cache Advantages

- Reacts much quicker than storage migration of LUNs
- You can control movement/placement at the database level and specify logical tables/indexes to put in cache (not LUNs)
- Since it is a cache, you do not need to add extra redundancy. This increases the effective size by a lot.
- Combined with Exadata compression you get a lot more effective flash
- Exadata flash is accessed through InfiniBand providing higher throughput
- We use a scale-out architecture that actually provides the full benefit of flash without bottlenecking in the controller.

CPU Resource Management

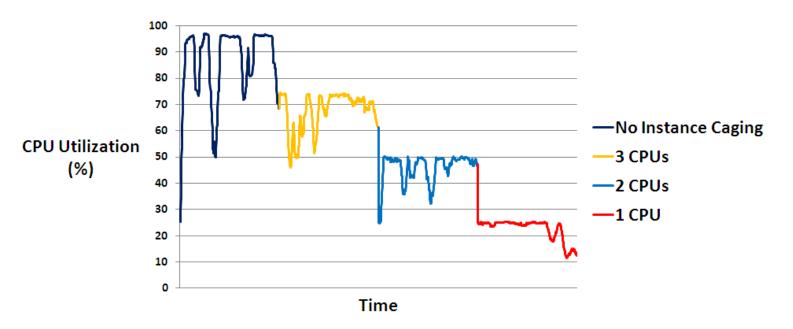
- Manage CPU usage of workloads within a database
 - Fine-grained, application-level scheduling
 - Control number of processes that are running at any moment in time
 - Resource plan specifies
 - Minimum, guaranteed CPU per workload
 - Maximum CPU utilization per workload
 - Critical for consolidation
 - Prevents system instability caused by excessive loads

Day Time Plan		
	Allocation	Limit
OLTP	70%	
Reports	20%	50%
Maintenance	10%	



Instance Caging

- Oracle feature for "caging" or limiting the amount of CPU that a database instance can use at any time
- Fine-grained application-level scheduling
- Important tool for server consolidation
 - Easy to configure
 - Available on all platforms

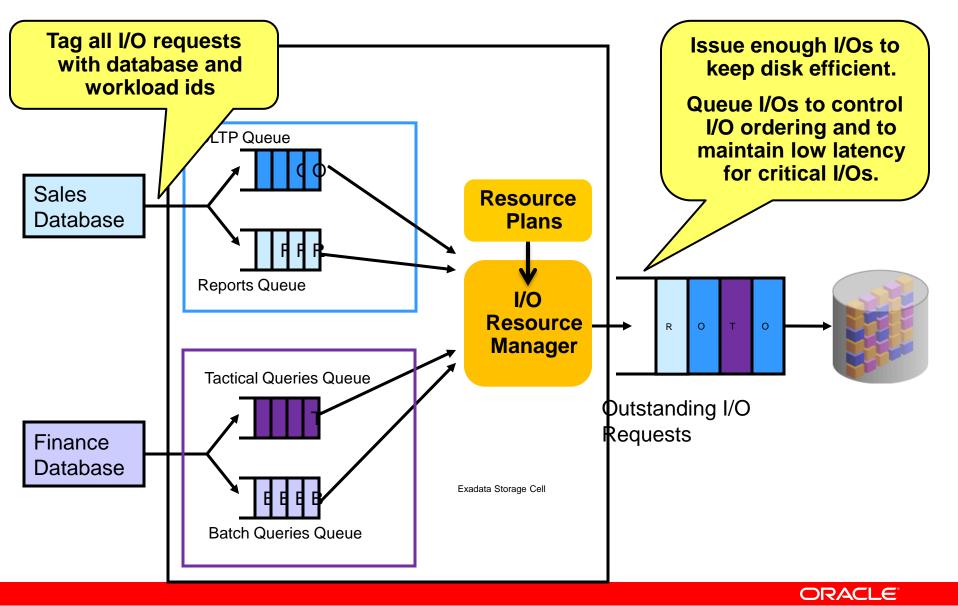




Exadata I/O Resource Manager

- Manages how databases and workloads share disk bandwidth
 - Storage can be shared for consolidated or cloud environments
 - Storage can be shared by real-time and low-priority applications
- Policy specified through a Resource Plan
 - Specifies min and max resource allocations per database
 - Specifies min and max resource allocations per workload
- Fine-grained scheduling is key!
 - Tightly control disk latency by managing disk queue lengths
 - Key for good OLTP performance with concurrent DSS
 - DSS workloads can capitalize on lulls in critical I/O loads
- Hardware and software integration is key!
 - Storage must know who and why each I/O was issued

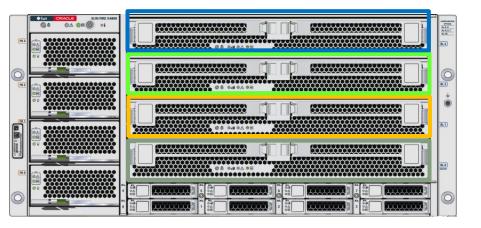
Exadata I/O Resource Manager



NUMA – Headache?

- In my experience, if you are not careful, in a NUMA systems, you could end up with unexpected scalability
- What happened to the old SMP?
- Check what type of cache snooping algorithms are being used
- Revisit all of your major shared memory algorithms
- Can be very useful as a consolidation platform
- NUMA affinity is key

NUMA Affinity on X2-8





- Affinity is inherent the hardware design
- Software takes advantage of it
- Process running on red node uses memory from red node
- Process running on red node has affinity to send its traffic through red Infiniband card since latency is lower
- New automatically generated file cellaffinity.ora describes the affinity to Oracle Database



Let's look at latency

The Operating Environment is:

- 1000s of tasks.
- 100s of cores.
- 10s of nodes.
- Gigabytes of network bandwidth.
- Multiple O/Ss.
- General time sharing O/S scheduler.



Problems we see

- Very high scheduling latencies.
- Very high network overhead / cost.
- Very expensive to use messages for distributed synchronization.
 - Atomically update remote host memory state.

Very high scheduling latencies

- Deep scheduling queues with 100s of waiters — Head of line blocking..
- Poor SMP efficiency
 - Cross CPU scheduling / scaling / latency
- Bugs! Scheduler changes continuously.

15 usecs for 500 Byte msg One Way Latency

- 1. sendmsg() and ctx switch out.
- 2. Wire time (< 1usec).
- 3. Interrupt + driver tasking msg + wake target task.
- 4. Scheduler latency-- Find a CPU to run
- 5. Ctx switch in and recvmsg().
- 6. 30 usecs round trip !

15 usecs 500 Byte msg One Way Latency– reality check!

- Grows to hundreds of usecs on loaded system 400 – 500 usecs. Outliers of 100s of milliseconds
- Reducing wire latency is not solution.
 Going from 20 to 40 to 100 gbits *does not* help.
- Kills cluster scaling.
- We need consistent fixed cost operations.

New Oracle IPC

- RDS is great for bulk data transfers
 - relatively long operation times for I/Os 100 usecs
 - Event based model. Client yields while waiting..
- New IPC model projecting 75% reduction in latencies With udp, rds, rc, xrc transports 50% shorter code paths.
- rc + xrc are based on libibverbs.

RAC requires much lower latencies

- Moving to MPI like interfaces for some operations.
 - User mode busy wait for completion
 - Stalls hardware thread execution... and polls for CQ completions.
- Introducing Remote Memory Access Model
 - Clients operate on a declared data structure.. As if structure is always local..
 - Transparent where location of structure is
 - -Uses RDMA read, write, + atomics..

Oracle RMA model

- Barrier / data sync operations
 - Dirty read, Dirty write
 - Consistent Read remote host can be updating local memory while remote reader is reading it..
 - Consistent Update local host can be reading data while remote host is updating it..
 - Serialized Read / Write lock, read, write, unlock
- Atomics
 - Fetch add, Compare swap, variable sized data..
 - Transactional.. If updater dies in middle of update.. Update is rolled back..



Oracle RMA model

- Dirty Read 2 usecs.. 256 bytes..
- Consistent Read 3 usecs for 256 bytes..
 - Uses CRC for small data structures.
 - Uses sequence of 3 RDMA fenced reads for larger structs..
- PGAS model for "fixed" RMA object space.
 - All nodes contribute chunk of shmem address space.
 - Same size on all nodes.
 - All nodes can access shmem on all other nodes
 - All objects are at same offset in PGAS.. For each node

Oracle MSGQ

- Based on RDMA writes to remote rings
- Allocate ring in private or shared memory
- Client has access to remote ring and inserts variable sized messages with RDMA writes..
- 4 usecs update latency for 1KB messages





Hardware and Software

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Engineered to Work Together



